

## Welcome to Sixth Grade ELA

Dear 6th Graders and Parents,

Summer means sun and fun, biking and hiking, picnics and ....  
RELAXING WITH A GOOD BOOK!!!

Students entering 6th grade are asked to read: **6A: The Egypt Game** by Zilpha Keatley Snyder and **6G: Bystander** by James Preller. After reading the novel, 6th graders are asked to complete the given exam/writing project. This will be collected and graded during the first week of school and will count towards their first quarter ELA grade.

Please encourage your child to read for a minimum of thirty minutes per day. Have a wonderful summer! I look forward to getting to know your child in September.

Sincerely,

*Rose Scozzari*

Mrs. Rose Scozzari

Name:

Incoming 6A

Date:

## The Egypt Game

Section 1: Multiple Choice: Circle or highlight the correct answer.

1. What type of story is this?
  - a. Realistic fiction
  - b. Nonfiction
  - c. fantasy
  - d. Historical fiction
2. From what point of view is the story told?
  - a. First
  - b. Third, limited
  - c. second
  - d. Third, omniscient
3. Which word best describes the Professor most of the story?
  - a. Mysterious
  - b. Evil
  - c. mad
  - d. outgoing
4. Which quality does NOT describe April at any point?
  - a. Arrogant
  - b. Bossy
  - c. timid
  - d. Unique
5. Who was Set?
  - a. Marshall's octopus
  - b. An evil god
  - c. An Egyptian Priest
  - d. A nickname for Ken
6. How did the kids usually get to Egypt?
  - a. A hole in the ground
  - b. Climbing over
  - c. a loose board
  - d. A gate

7. What was the requirement to be in the Egypt gang?

Circle/highlight all that apply.

- a. You had to be a certain age.
- b. You had to be interested in it.
- c. You had to be willing to keep a secret.
- d. You had to be loud and outgoing.

8. Which is NOT an actual Egyptian name?

- a. Bastet
- b. Neferbeth
- c. Horemheb
- d. Ramose

9. Which best describes Caroline?

- a. Quietly supportive
- b. Overly strict
- c. bubbly and nice
- d. resentful

10. Who was most hesitant to play the Egypt Game?

- a. Marshall
- b. Elizabeth
- c. Ken
- d. Toby

11. How did the gang feel when they got answers from the oracle?

- a. Afraid
- b. Confused
- c. curious
- d. A,b,and c

12. Who never wrote a question OR answer to/from the oracle?

- a. April
- b. Melanie
- c. Marshall
- d. Toby

13. Why was April in Egypt at night?

- a. She needed her math book and had left it there.
- b. She was bored.
- c. Toby and Ken dared her to meet them there.
- d. Marshall needed Security and he left it there.

14. Who did NOT help save and rescue April?
- a. The Professor
  - b. Toby
  - c. Marshall
  - d. The police
15. Who was the murderer?
- a. The stock boy
  - b. The store owner
  - c. the Professor
  - d. No one knows
16. What was most important about the Egypt Game?
- a. It gave the kids a chance to be creative and get away.
  - b. It gave a use for the storage yard.
  - c. It entertained the professor.
  - d. It solved many problems.
17. Which character changed the least?
- a. The Professor
  - b. April
  - c. Melanie
  - d. Marshall
18. What kind of game are the girls planning next?
- a. Astronauts
  - b. Gypsies
  - c. clowns
  - d. Movie stars

## Section 2: Projects

Choose ONE of the given choices.

1. **Board Game:** Design a board game to test fellow classmates' comprehension of the novel. Your game should include major plot points in your game. Think carefully about the look of the board and the rules for your game. Be creative! You may base your game off of an existing board game. Your game should include a written/typed set of rules, game pieces, and a board. We will play your game during class.
2. **Map Making:** Create a detailed and labeled map of "Egypt". Use context clues from the book as well as inferences from the story in order to help you make the map. Your map should be neatly colored in and well labeled.

